

Scott Bevin Curriculum Vitae

Online Portfolio: www.gameXcore.co.uk
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DOB: 30/08/1988

Profile

Recently graduating from university with first class grade, I am a self-motivated person with a passion to learn and be the best. I have been working in C++ for the past 5 years and more recently moved into C# programming using XNA with interest in console development. My aim is to join a team working at the forefront of the industry, creating ground-breaking games and working with new technologies as soon as they become available.

Qualifications

- 2007 - Present** **University of Bolton, Deane Road, Bolton, BL3 5AB - <http://www.bolton.ac.uk/>**
Course: BSc(Hons) in Computer Games Software Development
Classification: First
- 2005 - 2007** **South Trafford College, Manchester Road, Altrincham, Cheshire, WA14 5PQ – <http://www.trafford.ac.uk>**
Course: BTEC in Software Engineering
Classification: Triple Distinction

Projects

Don't Fear The Sweeper - <http://gamexcore.co.uk/PortfolioPages/DFTS.html>

- **Published on Xbox Live Indy Games, 2009**
- This was a solo project where I took charge of all development roles to create a game for the newly launched XBLIG service.

XWars - <http://gamexcore.co.uk/PortfolioPages/XWars.html>

- **Winner of university summer games competition, 2008**
- This was a solo project over summer to create a competition entry competing against entry's by

Please visit my online portfolio (www.gameXcore.co.uk) for more projects I have completed.

Referee's

Referee's available upon request